# IT 140 Design Document Template

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## Storyboard (Description and Map)

## Fletcher Jones, the horrifying serial killer, escaped the prison and took shelter in your house. Before he found you, you were able to hide in the attic. Your family is arriving soon, and you decided to take the fate into your own hands and kill him. You remembered where the location of the lighter, gasoline, bandages, fire extinguisher, gun, bullets, painkillers, and tacos.

South

North

South

North

South

North

START

YOU

**ATTIC**

**UPSTAIRS BEDROOM**

Item: lighter

**BATHROOM**

Item: painkillers

East

North

West

East

South

West

East

South

North

West

East

North

South

West

**DOWNSTAIRS HALLWAY**

Item: gun

**UPSTAIRS HALLWAY**

Item: bandages

**Garage**

Item: gasoline

END

Fletcher Jones

**BASEMENT**

**Kitchen**

Item: fire extinguisher

**Dining Room**

Item: tacos

**Bedroom**

Item: bullets

## Pseudocode or Flowchart for Code to “Move Between Rooms”

## Pseudocode or Flowchart for Code to “Get an Item”

<https://lucid.app/documents/view/5a7441a1-553c-4529-afce-b178e8ba8b0d>

the ‘move between rooms’ flowchart is on page 1 and the ‘get an item’ flowchart is on page 2.